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canyon v1a3II ★

Location

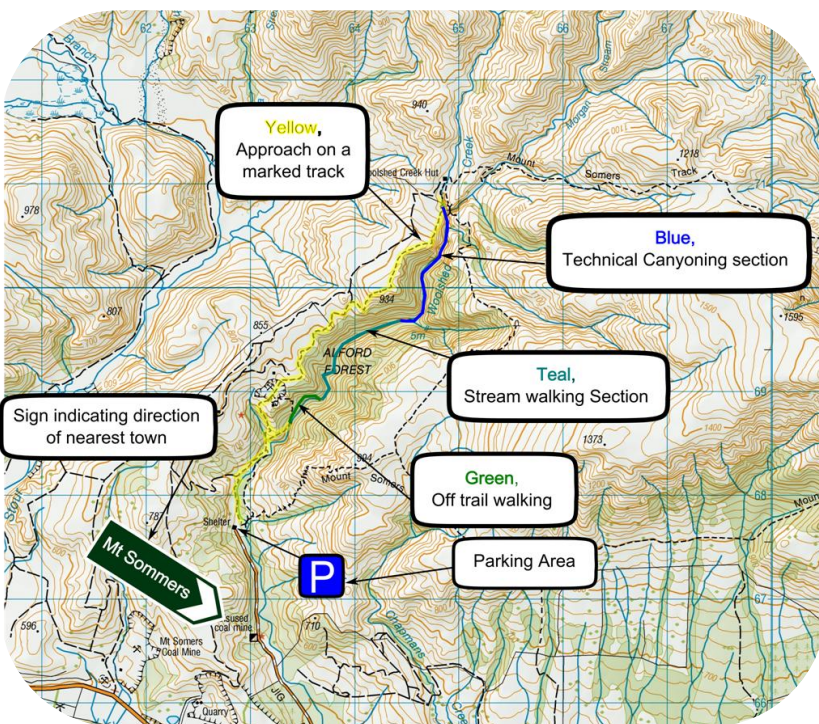
General Area of the Canyon

Character

Nature of the Canyon; Steep waterfall stream, slot canyon, Gorge float trip, tricky bush bash, particularly dangerous etc etc

Map

Topo50 sheet number and name. with an Illustrated map.



Approach by Car

How to get to the Vehicle Park from the nearest major landmark/intersection.

Approach on Foot

How to get from the Vehicle Park to the top of the Canyons

Rock

Type of rock (and optional assement of solidity)

Water

How deep/how cold? How much water flow?

Catchment

2 Sig Fig km² (Note if glacially fed)

Anchors

Ease of construction. Natural or Artificial. Trees or slung boulders etc.

Gear

Rope lengths, and any special technical gear
Where a rope length is indicated on a CanyonTopo, this is the MINIMUM length of un-knotted rope required to descend the canyon. Ie, for a 30m waterfall, you need a minimum of a 32m rope, plus at least a collection of pull cords that equal 32m to be able to retrieve your rope.

In any canyon, you should always bring AT LEAST double the length of the highest drop, PLUS an extra emergency rope, should you loose your main rope, or get your main rope stuck. Rope is your life line, don't cut corners. More rope = More options.

Route Description

Route Description, noting any particular features that are fun, dangerous or interesting.

Time

Vehicle park to start of canyon	1hr
Canyon descent	1h30min
Return to Vehicle	20min
Total	3h

Flash Flood Danger

Subjective opinion on the danger, based on the narrowness of the canyon, the options to sit out a flood and the catchment of the canyon.

Escapes

Options for leaving the Canyon in the event of a flood or if the descent is taking too long.

Notes

First descent:
Access issues
Is it Commercial Canyon?
Any other remarks